

# **CHARLIE III**

## **BASKETBALL SHOOTING MACHINE**

USER MANUAL





# ATTENTION

Read this Manual thoroughly before first use! This machine may only be operated by persons aged 18 and older.

» Only persons familiar with the instructions in this Manual may operate the machine.

» When moving the machine, avoid running over the power cord; damage to the cord may result in wider damage to the machine.

» Unplug the machine when not in use.

» When turned off using the Power button, the machine remains active for another ca. 30 seconds.

» The machine cannot be used in wet conditions.

» Never manually push the machine into the center position. Once powered on, the machine will move to center position automatically.

» Never reach into the shooting lever<sup>3</sup> area – risk of injury.

» Do not change the servo motor settings in any way (alcove with red display at rear of machine).

» Do not stand directly in front of the machine in its shooting cone – risk of injury.



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The machine is designed to operate on 230V / 50Hz mains power. Never connect the machine to a power source of different specification.



Watch our installation video guide by scanning the QR code or visiting this link:

https://www.youtube.com/watch?v=gPyV-GzmDXU

The machine is delivered fully assembled.

1. Unpack the machine from the packing foil, taking care to remove all foil pieces.

2. Set the machine under the hoop, extend the hoop sensor<sup>2</sup> until it locks in position, then unfurl the retaining net<sup>1</sup>

The machine is now ready for use.





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## **Powering On**



» Wheel the machine to where you want to use it and lock the wheels<sup>7</sup>.

- » Move the POWER switch to the I position.
- 1. All displays will run through numbers 1 to 9.
- 2. Position are checked.
- 3. START / STOP buttons light up, together with 0 position.
- 4. The small side display shows default settings:

SHOTS	10	number of shots	max 999	
CADENCE	2.5	shooting cadence	2,5 až 15	S
SPEED	3	shooting speed	1 až 9	
PROGRAM	00	program no.	00	control panel settings used
			1 až 9	G Cup preset programs
			10 až 99	custom programs

» The front shot counter<sup>6</sup> shows:

SHOTS	10	shots fired
SCORE	0	number of goals
SUCCESS %	0	success rate (percent)

## Control by Control Panel (program 0 0)

» Press a position's corresponding button to select the position; it will light up (press again to deselect position).

- » On the side display set:
- Required number of SHOTS from 1 to 999.
- Required CADENCE from 2.5 to 15 seconds per shot.
- Shot SPEED from 1 to 9.
- » Use the side lever<sup>4</sup> to set required shot angle (5 steps).

#### 1. Game start

» Press START to begin training.

#### 2. Game pause

- » Pause your training at any time by pressing STOP.
- » Press START to continue training.
- » End your training early at any time by pressing STOP.
- » The machine will return to its starting position.

#### 3. Game end

» Once the preset number of shots have been fired, the game ends and the machine returns to its starting position.

» For about 5 seconds at this time, the side display flashes the position buttons; during this time you may still take a shot and have it counted.

# » During this period the machine cannot be restarted or programmed.

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## G CUP Program Presets (programs 1 – 9)

- » Select any PROGRAM from 1 to 9 on the side display.
- » Press START to begin training.

#### Custom Presets (programs 10 – 99)

Custom presets allow you to set each shot separately.

- » On the side display set:
  - PROGRAM no. from 10 to 99
  - Shot SPEED from 1 to 9.
  - Required CADENCE from 2.5 to 15 seconds per shot.
  - · One of 9 available shot angles.
- » The button flashes and lights up to confirm program saved.
- » Repeat the procedure with settings of your choice for a new shot.
- » A maximum of 99 different shots can be programmed.
- » Press PRG SAVE (same button as STOP) to save program.
- The program is saved and can be recalled at any time.

» The SHOTS indicator on the side display shows the total number of shots in a custom game.

» The custom shot is repeated until the displayed number of SHOTS has been fired.

#### **Bluetooth Remote Control**

» The Bluetooth remote control is connected by wire to the center of the machine.

- » Use the Bluetooth remote with the 0 0 program and shot count.
- » The Bluetooth remote will trigger a shot each time it is used.

For maximum shot precision, have all balls inflated to the same pressure.

Never manually push the machine into the center position. Once powered on, the machine will move to center position automatically.

For proper function, avoid inserting foreign objects into the shooting lever<sup>3</sup> and motor areas.

The hoop sensor is preset for a standard backboard with cover plate and standard hoop height.

For non-standard backboards, the plastic spacers may need to be replaced.

An improperly set hoop sensor may return inaccurate success rate measurements.

The Seller provides to the Buyer a product warranty of 24 months from date of delivery.

The warranty terms are specified by the Seller elsewhere.

The Buyer may claim warranty at the point of purchase or at any authorized service center.

Warranty claims should be made without undue delay. Claims made after the warranty has expired shall be rejected.



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